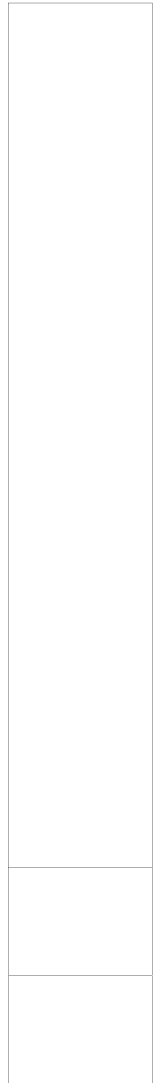


OSI/ISO model

Foundations of computer networks



Communication protocol

- Short definition: Set of rules of communication
- Elements
 - Handshake
 - Data transmission
 - Verification and confirmation
 - Termination

Compare [wikipedia.org](https://www.wikipedia.org)

ISO

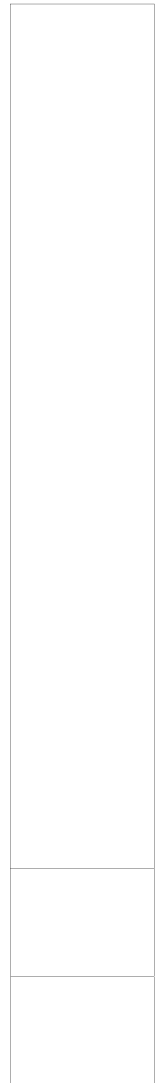
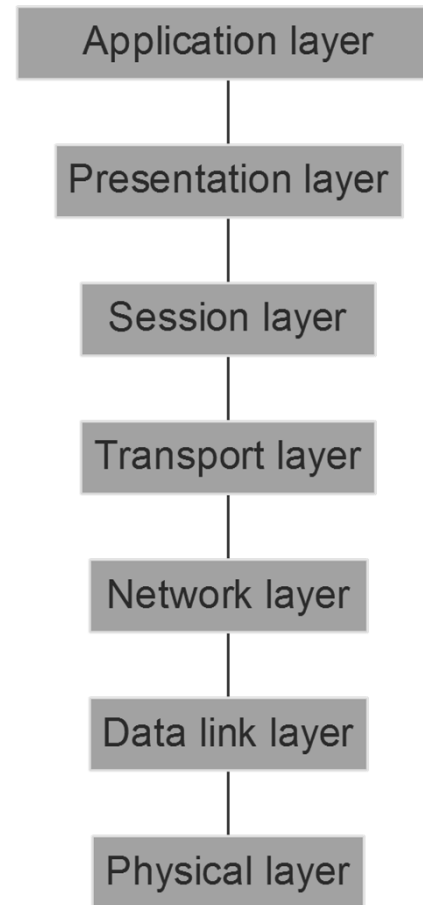


- International Organisation for Standardisation
 - founded on 23 February 1947
 - members from 162 countries
 - iso.org



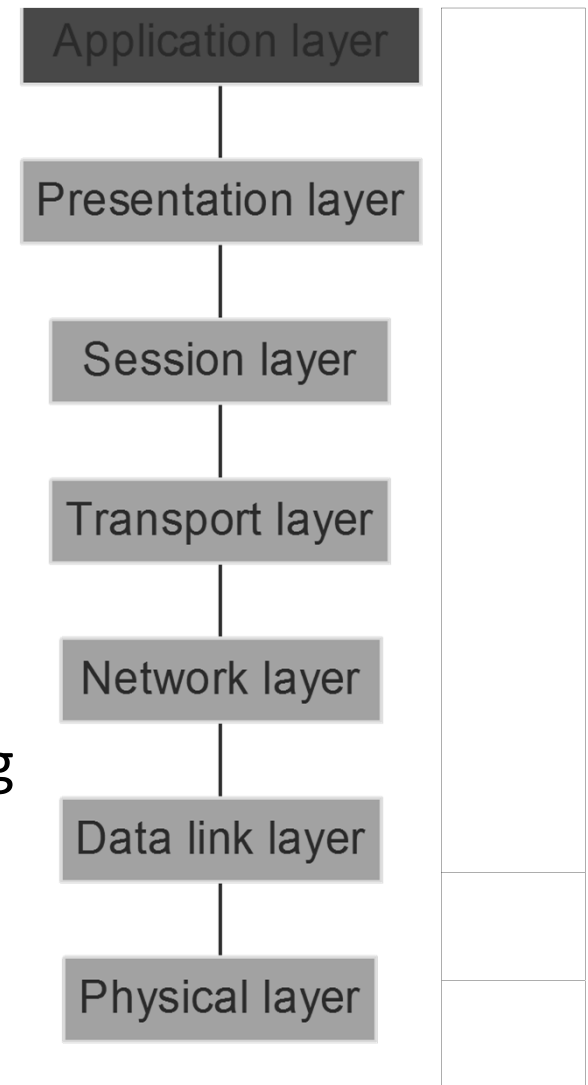
Model OSI

Open System
Interconnect



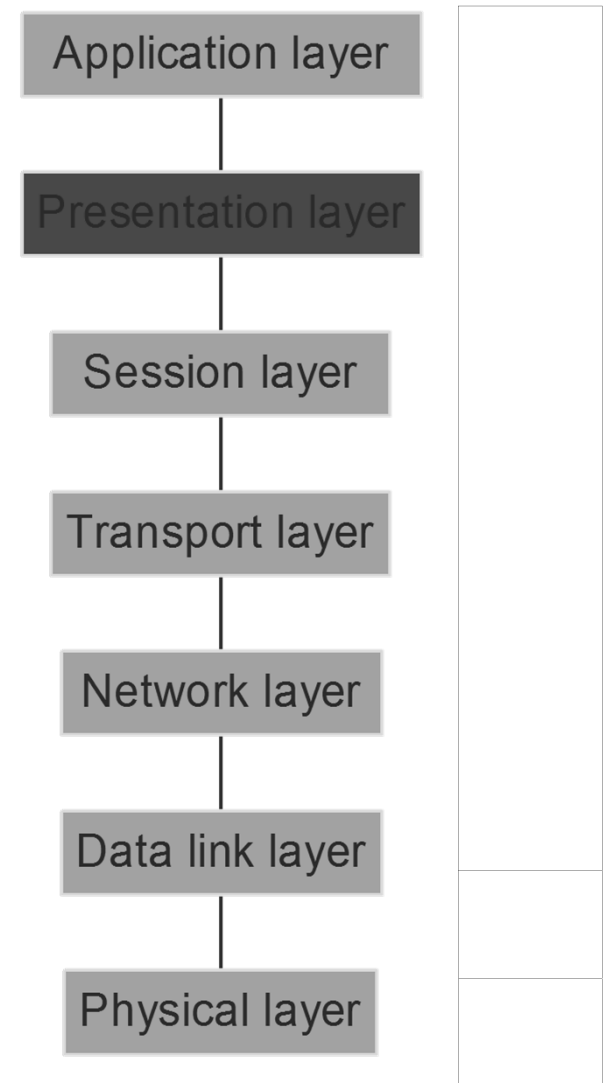
Application layer

- Creates user interface support, provides a standard application services, e.g. e-mail
 - It provides an interface to different file systems
 - It provides a common API for file sharing services, printing and communications



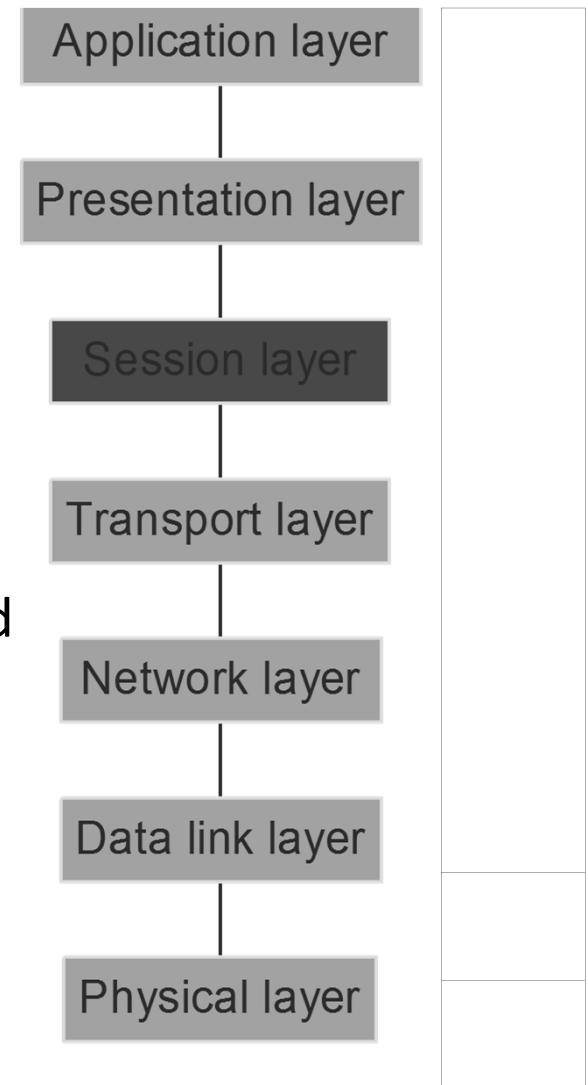
Presentation layer

- Defines the architecture independent data format, converts the data
 - It defines a common syntax and the meaning of data
 - Converts data to the format required by the computer through a coding and replacing function



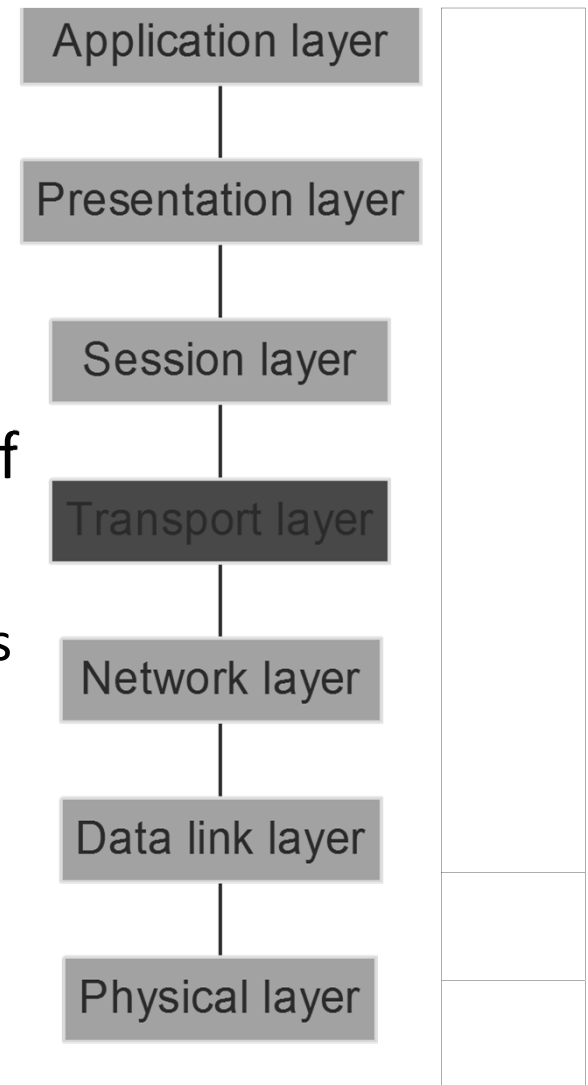
Session layer

- It supervises the connection (dialog) between systems (users), notifies errors occurs in lower layers
 - Establishes a session between services and clients
 - Supports logical service names
 - Provides checkpoints and synchronization



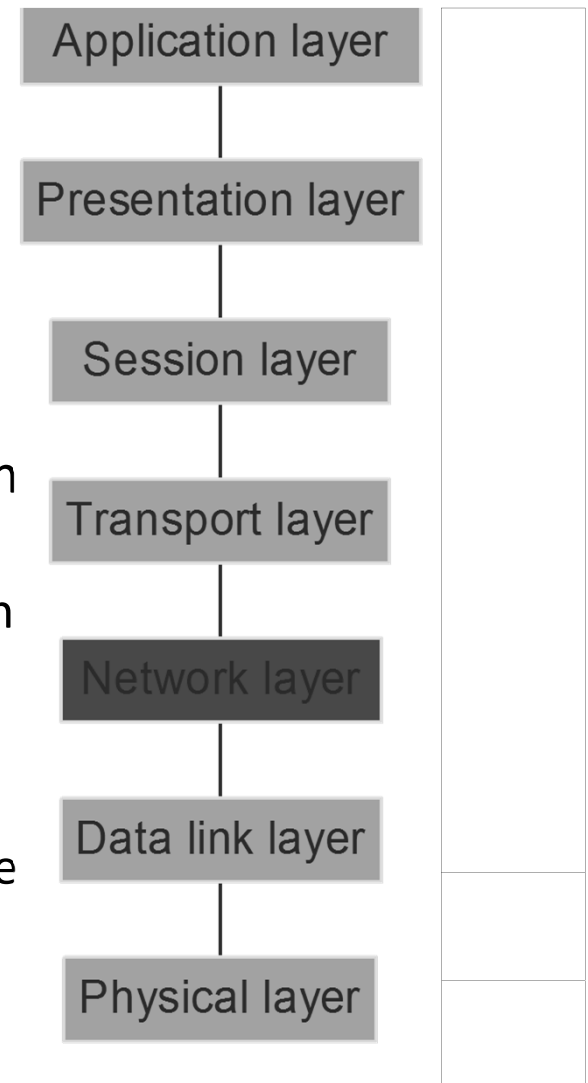
Transport layer

- It manages connections realises by network layer, provides reliable of data stream flow, control sequences of packages, recognizes doublets, timeouts, etc.
 - During sending divides the data into blocks which links during receiving
 - It carry on flow control, detects and eliminates of errors
 - It provides a separate connection for each session



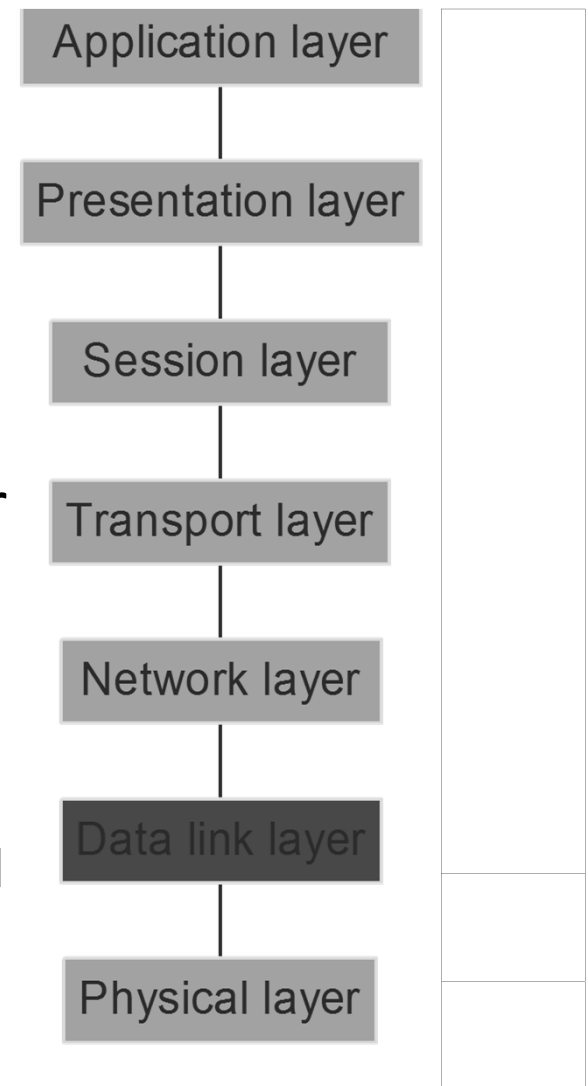
Network layer

- Creates packages, realises a route for the packets, supports network addresses, performs fragmentation and defragmentation of information
 - Makes internetwork transmission using routing functions
 - Defines addressing between stations (node+network)
 - Provides connectionless packet delivery service



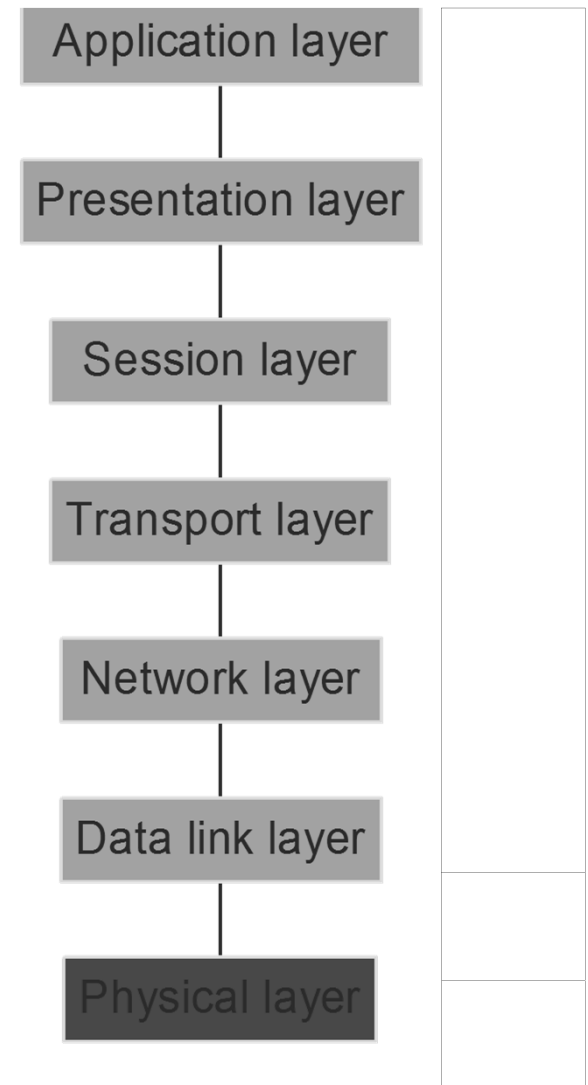
Data link layer

- Defines the rules for sending and receiving information, creates frames, monitors the flow at the physical layer
 - Sends frame, converts the received bytes into frames
 - Specifies the physical address of the station, manages the link
 - Realises the error detection in the physical layer

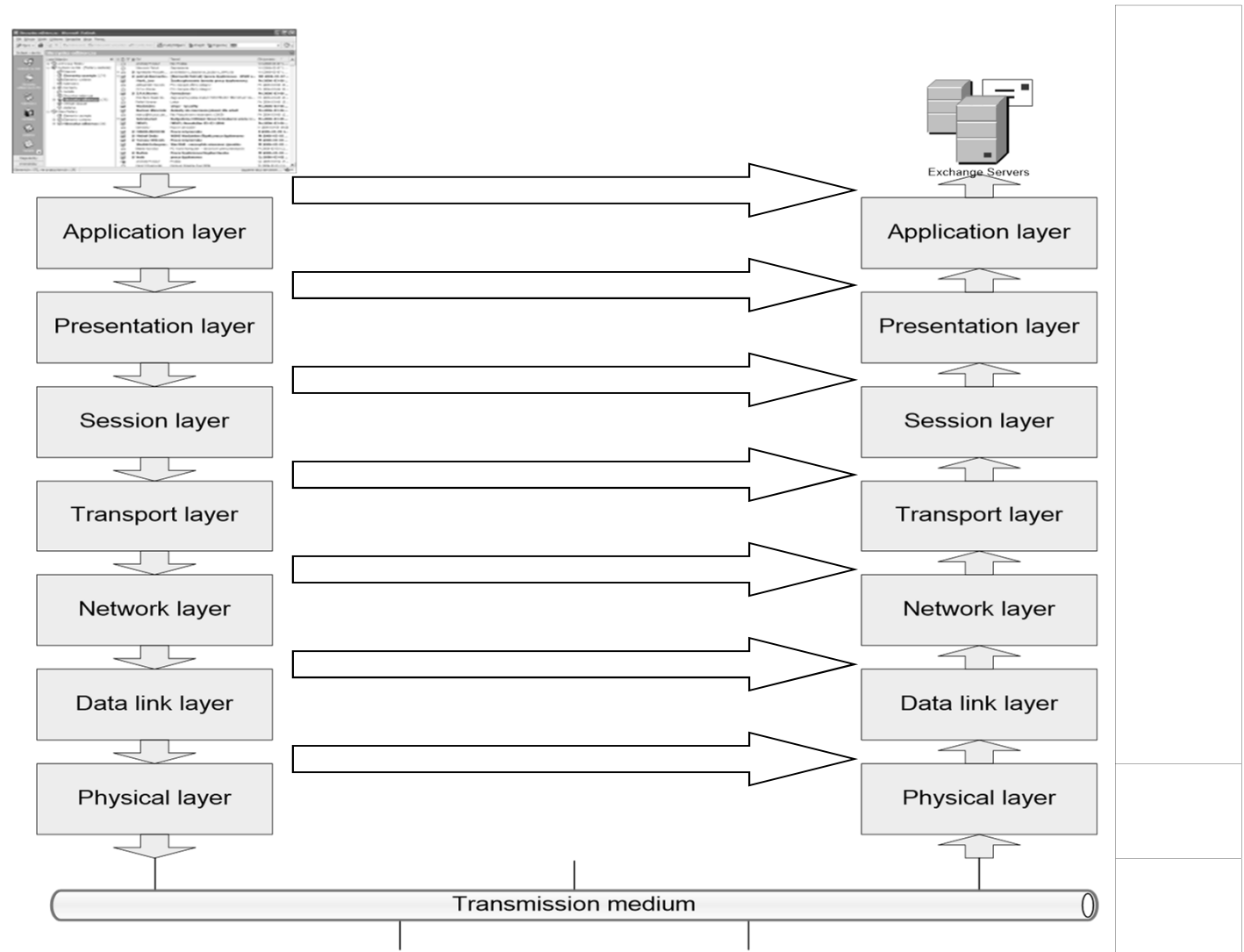


Physical layer

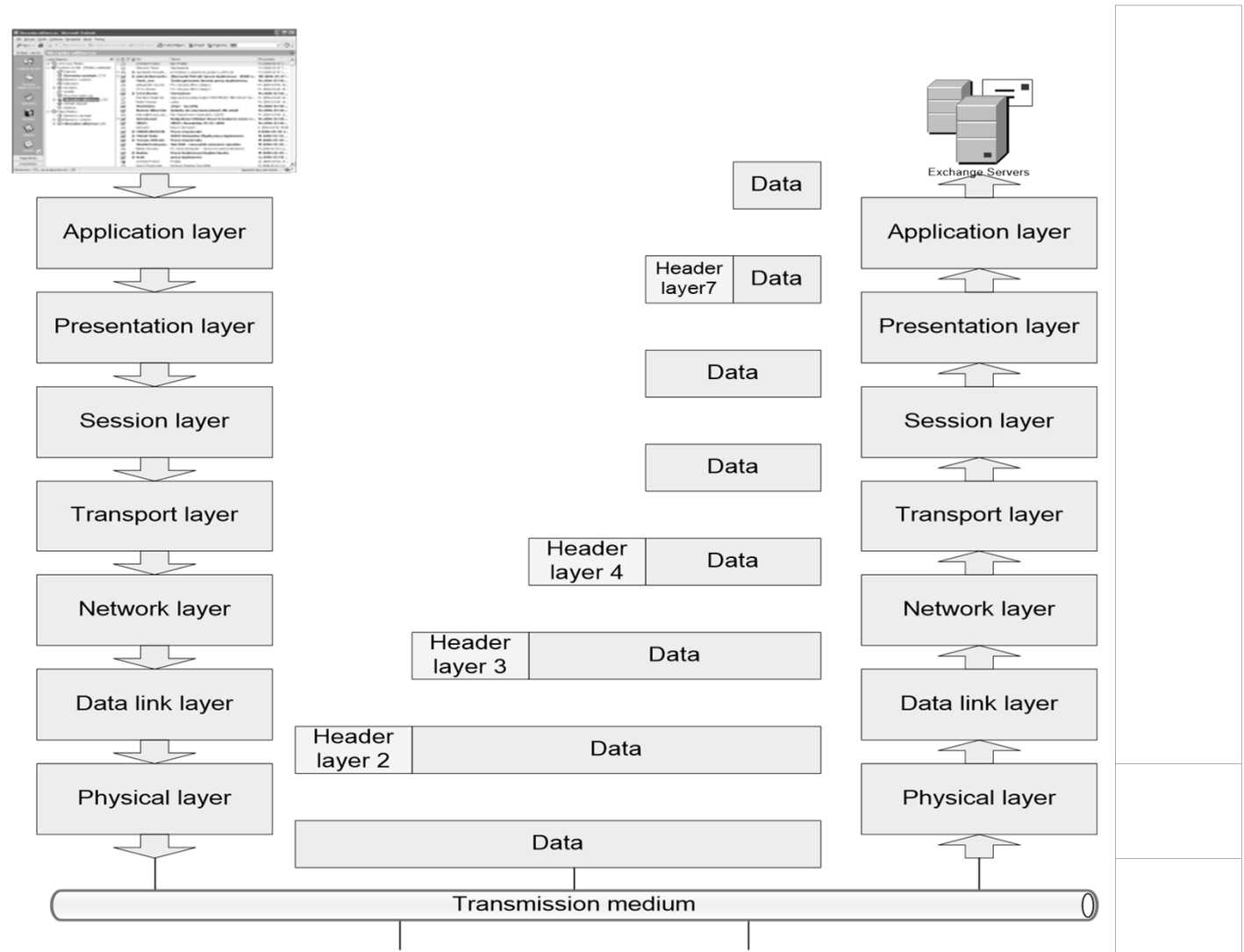
- Connects network devices, defines the electrical and mechanical components and electrical (also optical) signals in medium
 - Provides access to the medium
 - Defines the voltage, current and transfer rate of binary data
 - Defines the physical connection



Functioning



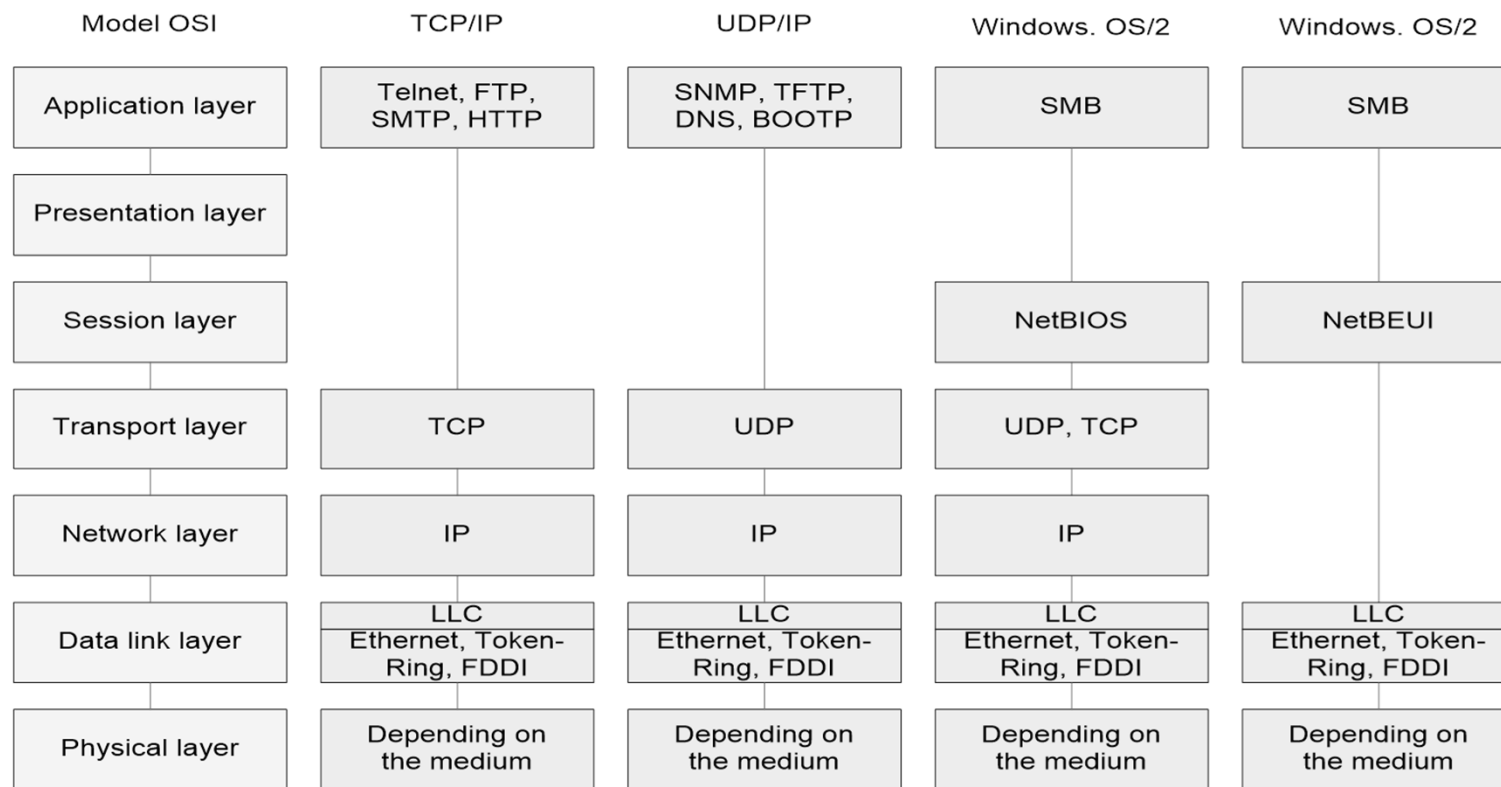
Encapsulation



Example of encapsulation



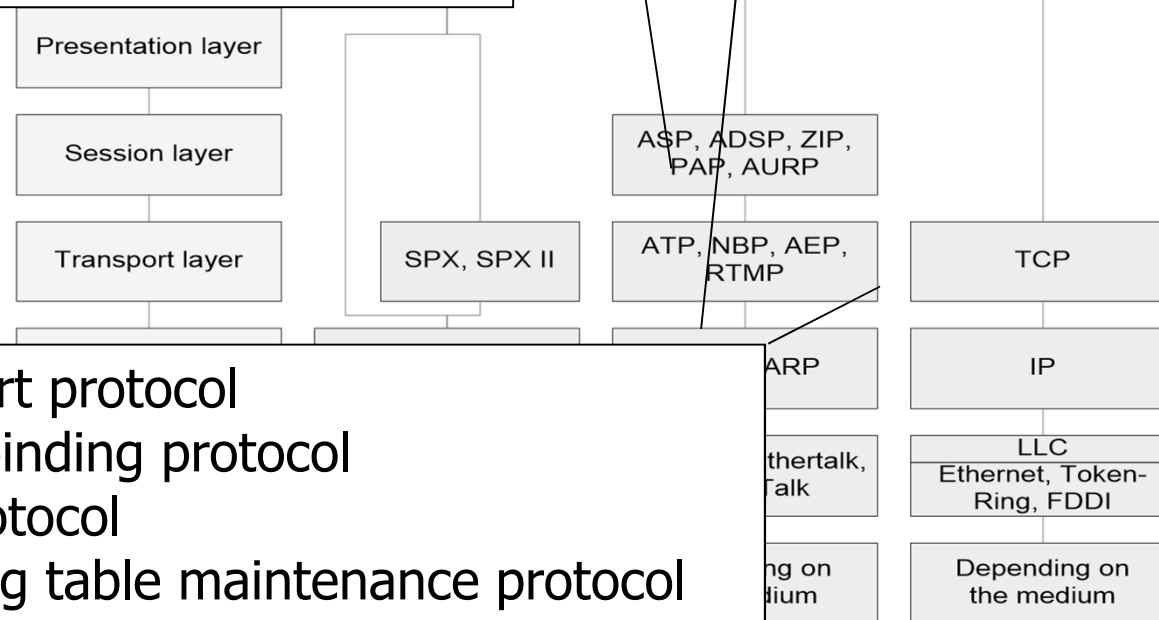
OSI model vs. other stacks of protocols



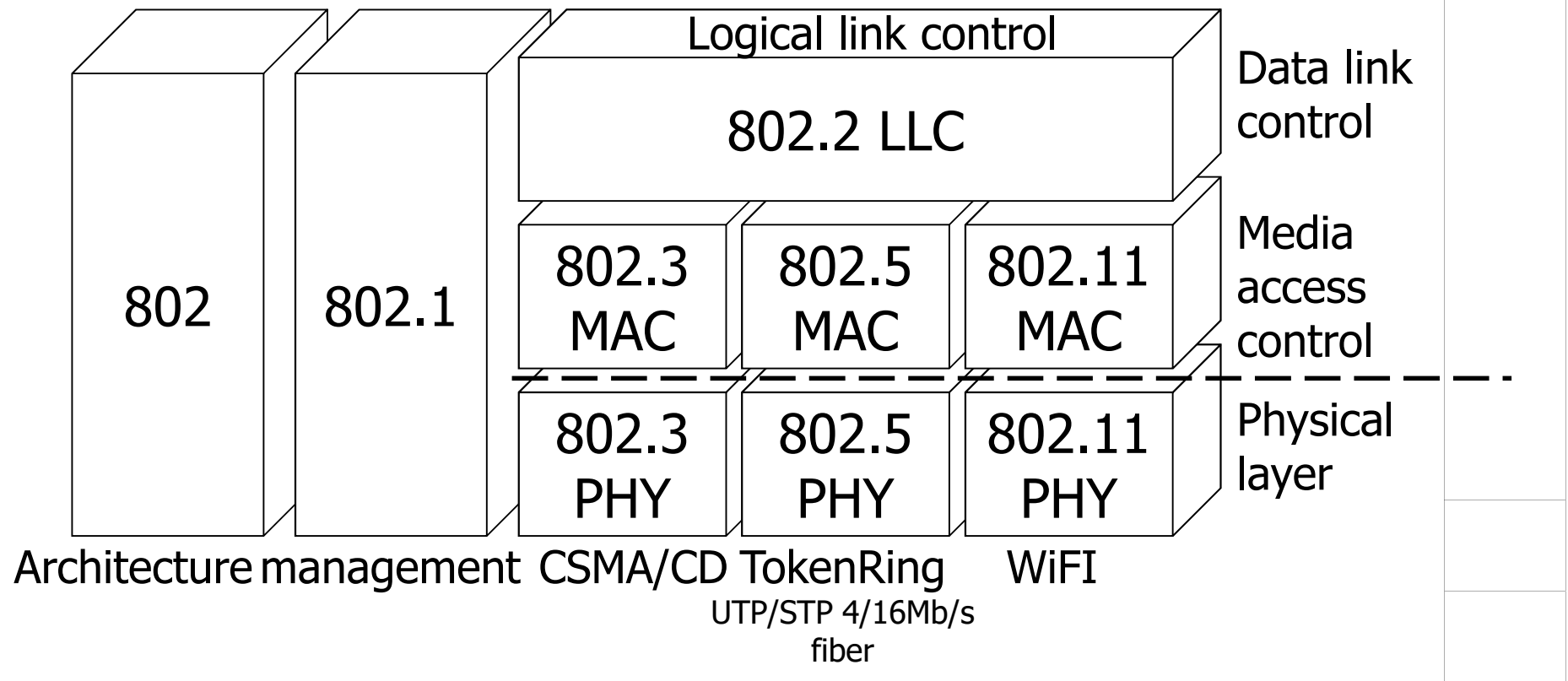
ASP – session protocol
 ADSP – data stream protocol
 ZIP – zone information protocol
 PAP – printer access protocol
 AURP – routing protocol

DDP – datagram delivery protocol
 AARP – address resolution protocol

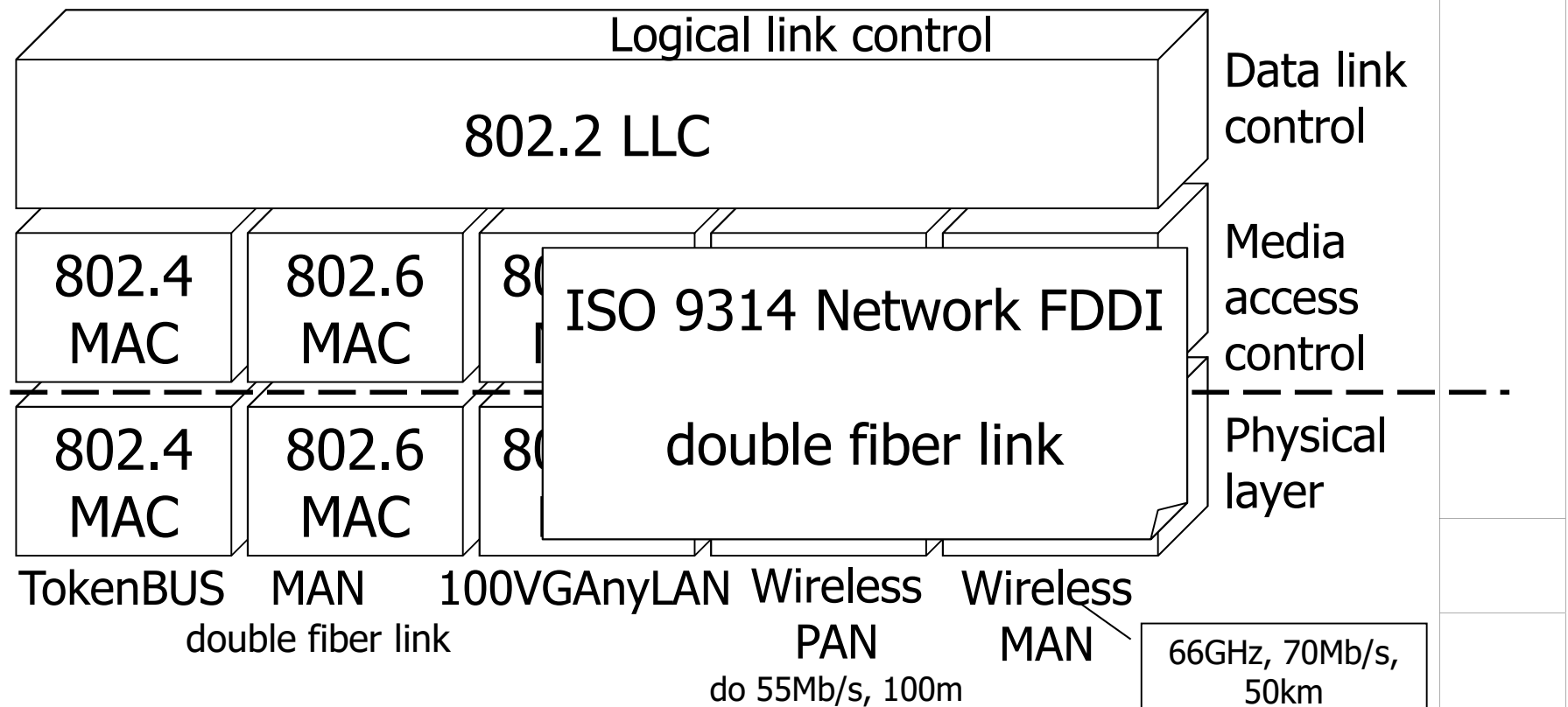
ATP – transport protocol
 NBP – name binding protocol
 AEP – echo protocol
 RTMP – routing table maintenance protocol



IEEE 802



IEEE 802 c.d.



IEEE 802.2 LLC

DSAP	SSAP	control	data
------	------	---------	------

- DSAP

- Destination

- SSAP

- Source Ser

- control

- determine
layers abou

type 1 - connectionless service, without connection set, it can be a two-point or multipoint (broadcast)

type 2 - connection service - sending information after making the connection link (guarantees control of the order flow, errors confirmation)

type 3 - connectionless service with confirmation, no statement of links, but the response from the receiver which confirming the receiving